

## JPBL League Rules – Fall 2023: Rising 11U

### League Mission/Goals:

*Developmental league for TOWN TEAMS only ~ designed to get kids/teams ready for the move to 50-70 for 5<sup>th</sup> Grade & associated new game rules.*

*Strong emphasis on even competition and FUN. Play to win, while instilling strong sportsmanship among players, coaches and parents.*

*Save the nonsense and Just Play Ball – “for the Love of the Game”!*

GENERAL	BATTING	BASERUNNING	PITCHING	EQUIPMENT	UMPIRES/COACHES
<p><b>6 inning game</b> – No new inning after 1hr 50min (new inning begins when last out is recorded in previous inning, not at 1<sup>st</sup> pitch of new inning)</p> <p><b>Extra innings are permitted within the time limit. No time limit in playoffs</b></p>	<p>Roster Batting</p> <p>Must bat all players in uniform</p> <p>Late Arrival – bottom lineup</p>	<p>Stealing all bases</p> <p><b>LEADS ALLOWED</b></p>	<p>Max 3-innings in a game (<i>designed for minimum 2-pitchers per game</i>)</p> <p>Max 6-innings in 2-games (<b>1 pitch = 1 inning</b>)</p>	<p>Bats must have <b>USA Bat Stamp</b></p> <p>(No USSSA or BBCor)</p>	<p><b>2 Umpires</b> for all games (home plate &amp; base umpire)</p> <p>If umpire is late, may start game with 1-umpire.</p>
<p>Official game after losing team completes 4 AB's for official game</p> <ul style="list-style-type: none"> <li>• <b>Mercy Rule:</b> 15-run rule after 5-innings</li> <li>• <b>Restart Rule:</b> For weather issues, if 2 or few innings played, restart the game. If 3+ innings played, resume game.</li> </ul>	<p>Out of Order = Batter out (after one pitch)</p> <p><i>No penalty for injury/early departure – skip</i></p>	<p>Ball is live so runners can advance at any time unless dead ball or time is out</p>	<p>All pitchers must follow Safe Pitch Rules (<i>see soft pitch rules enclosed</i>)</p> <p>85 pitch limit (<i>pitcher can finish batter</i>)</p>	<p><b>Required:</b> Protective Cup</p> <p>Heart Guard</p>	<p>Only batting team coaches on field (<i>no defensive coaches on buckets outside of dugout</i>)</p> <p>Only Head Coach talks to the umpire and is responsible for keeping parents under control</p>
<p><b>No maximum runs per inning</b></p> <p><b>10-Run Slow Down Rule:</b> No Stealing after leading by 10-runs (<i>it's Fall, objective is play 6</i>)</p>	<p>Bunting allowed; no slash hitting (fake bunt swing)</p>	<p>Catcher pickoff allowed; runners can advance</p>	<p>Unlimited Walks</p> <p>No intentional walks</p>	<p>No Metal Spikes</p>	<p>No shifts (3 outfielders; two infielders on right and left)</p>
<p>Minimum 8 players in field (15 min from start)</p> <p>Maximum 9 playing in field</p> <p>FREE Substitution (pitcher may not return)</p>	<p>Infield Fly</p> <p>IN EFFECT</p>	<p>Unlimited steal attempts</p>	<p>50-foot mound distance</p>	<p>Catcher's Mitt required</p>	<p>2 mound visits per pitcher/per inning. Pitcher must be replaced on 2nd visit of inning</p>
<p>Home team provides game balls &amp; pays umpire fees</p>	<p>Hit by Pitch batter awarded 1st Base</p>	<p>Out-of-play: one base</p> <p>In-play: all bases</p>	<p>No chanting/talking when pitcher is on the rubber</p>		<p>Pitcher cannot re-enter at pitcher once removed</p>
<p>Playoffs: Bracket on separate page will be based on regular season standings with potential Upper &amp; Lower Playoff Bracket</p>	<p>70 feet base distance</p>	<p>Feet-first AND Head-first allowed to all bases</p>	<p>3 Hit batters in game, and pitcher must be removed</p>		<p>Courtesy runners for Catcher/ Pitcher/Injured at any time (<i>last batted out</i>)</p>
<p><b>Wins = 3 pts; Ties = 2 pts; Loss = 1pt</b></p> <ul style="list-style-type: none"> <li>• Forfeit = 6-0 score if one team cancels; if neither team at fault no points awarded</li> <li>• <b>Playoff standings:</b> Most points (<i>Tie-breaker: H2H, run differential, fewest runs allowed; runs scored</i>)</li> </ul>	<p>Dropped 3<sup>rd</sup> Strike</p> <p>IN EFFECT (<i>1<sup>st</sup> base must be unoccupied or two outs</i>)</p> <p>(<i>Batter is NOT out</i>)</p>	<p>Slide to avoid contact. (<i>In umpire's discretion, avoidable contact = runner is out</i>)</p>	<p>Pitcher pick-off allowed.</p> <p><b>Balks</b> = IN EFFECT (2) warnings per pitcher, then runners advance</p>		<p>Coaches' meeting with Umpire is mandatory before each game</p> <p>No Protests ~ it is Fall Ball. Work it out at game with umpires.</p>